

# Hollow Rings of Power

Prof. Lucy Louise Derickson

## Research Assignment Due:

See course Calendar

## Finished project, and Reflection Due:

See course Calendar



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## PROBLEM TO SOLVE:

Create a hollow ring that discusses and communicates your research on the theme of POWER.

## TECHNIQUES:

Hollow fabrication, bezels, advanced soldering

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## Project Proposal:

In the art world, artists often write grants in order to receive funding to produce their work. To receive a grant you need a well thought out plan. To this end, you will be writing a proposal that argues three possible solutions to this assignment. After you present three ideas to the instructor, one design will be approved for you to move forward.

Your Proposal will include:

- a. HEADING: Your name, class enrolled, semester, title of paper
- b. VISUAL RESEARCH: Find 6 examples of unique hollow rings that you find visually appealing. Include the name of the artist. Use the resource list on Blackboard.
- c. IDEATION: An explanation of 3 different topics you want address for this project, and why you feel this is an interesting solution. What are you bringing attention to? One paragraph per idea.
- d. SKETCHES/MODELS: Draw 4 sketches or make 4 models of your design ideas. You should consider piercing, texture, size, etc. Take images of your sketches or models and add them to your proposal document.  
**Bring them to class on your presentation day as well!**

## INSPIRATION:

Consider the variety of ways the word power is used to describe something or someone. Consider how power is used as a social or cultural phenomenon. Consider who and what does, or doesn't have power. How has jewelry historically conveyed or embodied power? How do visual cues help us understand power? Based on your research design a ring that communicates your interpretation of power. **Think about what you want to communicate, and use the format of the ring to help you say it.**

## QUESTIONS TO CONSIDER:

Though it is a "wearable" I challenge you to define and redefine this term. A ring not designed for everyday wear, is still a ring, and your viewer will view your artwork through that lens. They will IMAGINE what it would be like to wear this object. Be in control of what you want them to imagine.

Jewelry is a unique art form because it is designed specifically to interact with the body. How can you use this to your advantage? Is the ring part of some longer ritual (people kiss the pope's ring)?

Is the main body of the ring above or below the fingers? Is there something the wearer needs to do before they can put it on? How does the body interact with the ring? Are there additional materials you need to incorporate into the design?

[Look at student and professional examples slideshow](#)

## Hollow Ring - Project Timeline

You should schedule at least 2 days a week to come in during open studio. Construction can be complicated and things don't always work the first time. Stay on top of the process! Do not fall behind on this schedule.

Week 1	Research and models due (discuss with instructor)  <b>By end of week:</b> Build walls (ring band and "Cookie Cutter" wall)
Week 2	<b>By end of week:</b> Finish Exterior wall. Deck first side, remove excess sheet. Deck second side.
Week 3	<b>By end of week:</b> Partial clean up of seams (as needed). Solder embellishments.
Week 4	All final clean up All finishing (polishing and patina)  <b>Final Critique:</b> <b>BRING YOUR RING, be on time.</b>

## Submitting your project: Grading/requirements

Category	Grading Criteria
<b>Research and Planning</b> 20 pts (graded separately)	You submitted (on time) the project proposal, including the written paper and 3 paper models. Your idea was discussed with the instructor.
<b>Reflection Worksheet</b> <i>Self Analysis</i>  <b>10 pts</b>	Complete the <b>RING Reflection</b> document in the OneDrive folder. (Your reflection answers will determine how you are graded in other categories).
<b>Conceptual Investigation</b> <i>Critical Thinking</i>  <b>20 pts</b>	You must explain your idea and how it connects to the assignment prompt on the reflection document. (This is your artist statement.)  More points will be earned if your concept is unique, creative and/or engaging.
<b>Design and creativity</b> <i>Problem Solving</i>  <b>20 pts</b>	<b>You must:</b> <ol style="list-style-type: none"> <li>1. Create a hollow form (walls and decking)</li> <li>2. Include <u>at least</u> one embellishment beyond the body of the ring.</li> <li>3. Incorporate the vent hole in an interesting way.</li> <li>4. The ring is interesting from all sides.</li> <li>5. Use significant sawing and piercing.</li> <li>6. Use textured surfaces in thoughtful ways.</li> <li>7. Use finishing techniques (buffing/patina).</li> <li>8. Use an original design (no cliché or copyright).</li> </ol>
<b>Craftsmanship</b> <i>Technical Development</i>  <b>40 pts</b>	<ol style="list-style-type: none"> <li>1. All parts work properly as designed.</li> <li>2. Edges and non-textured surfaces are filed and sanded to 600 grit (lines consistent).</li> <li>3. All solder seams are complete (no gaps).</li> <li>4. All excess solder is removed.</li> <li>5. Non textured surfaces are sanded to 600.</li> <li>6. Finishing techniques (buffing/ patina) done correctly.</li> </ol>
<b>Critique</b> <i>Leadership and Critical Analysis</i>  <b>10 points</b>	<ol style="list-style-type: none"> <li>1. You must be <b>on time</b> to critique.</li> <li>2. You must contribute to the class discussion.</li> </ol> <p>*If your work is not complete, it is important that you still come to the critique and make verbal comments. Final projects cannot be submitted late, unfinished projects will be graded as is, and receive <u>no more</u> than 50%.</p>